



## GOVERNOR'S CUP RACE PROCEDURES

### Qualifying

Everyone will get two timed laps. Green, White, Checker. (Green 1<sup>st</sup> time by) Once you have taken the white flag, you have an official time. No re-qualifying. Non-qualifiers will start on the rear. Qualifying Line Up will be by Pill Draw

**Race** - 200 Laps. Under caution the first three laps will count until 10 to go. You cannot lose a lap under caution. Wave lap will be the second time ~~by~~ ~~side~~ ~~by~~ ~~side~~. The original start is at the designated line in turn 4. If you jump the start you be black flagged and sent down pit road. If we do not finish a green lap, there will be a complete restart with cars that pit or receive assistance on the rear.

Pit road speed will be 40 MPH.

**Caution flag** – Stay in a single line, we will tell you where you belong and if you don't you will start at the rear. To settle position disputes we will revert to the last green lap.

**All cars involved in bringing out the caution will go to the rear unless you stop to avoid the accident. In an accident stay in your car let window net down until safety workers get to you or you may be disqualified.**

**If you use your car as a weapon or run into another car under caution you will be parked. Rough driving and taking someone out deliberately will not be tolerated and will result in going to the rear or disqualification.**

If you stop on or near the racing surface to purposely cause a caution, you will receive a 2 lap penalty. Three unassisted spins and you will be parked for the remainder of that event.

**\*\*\*\*\* WHEN OFFICIALS AND SAFETY WORKERS ARE ON THE TRACK STAY IN A STRAIGHT LINE NO SCUFFING TIRES OR YOU WILL BE PARKED AFTER 1 WARNING.\*\*\*\*\***

**Red flag** – Stop immediately. Pits are closed. When track is cleared, field will move under yellow. Pits will open for anyone. If pit stop is made under red, restart tail end of line. No working on the car on the track. No crew members allowed on the track.

**Restart** – All restarts will be double file. Leader will choose inside or outside. All lapped cars will move to the rear of the lead lap cars. The 1<sup>st</sup> car a lap down when the caution fell will be given a 'free pass' and credited with a lap. When the leader gets to the 1<sup>st</sup> line in turn 4, he can go. At this point, the race is on. Note: No 'free-pass' will be given during the last 10 laps of the race or if the designated car was involved in the cause of the caution.

**Finish** – After the white flag is out, the next flag is the checkered. If there is a problem, the yellow light will come on along with the green. Race to the finish. If the track is blocked, the red will come out and we will finish green/white/checkered. Top 3 finishers stop on front stretch. Driver must stay with the car and drive to scales.

**CONTROLLED PIT STOPS** --Controlled pit stops will be utilized at this event, no car may lose a lap under caution while pitting, no car will lose positions in regards to other cars that pitted under same caution period.

If green flag run goes 50 laps without caution, a 'Competition Caution' will be utilized in next 15 laps. For example, if there is a caution at lap 22 and the green is displayed again on lap 30, if no caution falls prior to lap 80, a 'Competition Caution' will be displayed prior to lap 95. Minimum pit open will be four laps under each caution unless declared a 'Quickie Yellow', which will be when a simple caution occurs within fifteen laps of the previous caution period.

Pit assignments will be assigned based on qualifying results.

Total tires in pit area at any time is six (6) and must only consist of qualifying/race tires.

Pit crews are not allowed on the track and drivers may use no tools while on the track to repair or adjust their cars.

Once the pace car picks up the leader, those wishing to pit may pull to the pace car at the start finish line.

A flagman will control the "pit closed" and "pit open" situation. Those signals must be obeyed.

To reduce congestion in the pits, cars on the lead lap should pit on the first lap the pits are opened. Lapped cars may pit on the next lap.

Stop 'n' Go Sign at the end of the pit road must be observed, those disobeying will be placed at tail of longest line.

CARS ENTERING HAULER PARKING AREA WILL NOT BE ALLOWED TO REJOIN RACE. If you need to work on your car, it needs to happen on pit road.

Cars leaving pit road at all times must use the blend lane.

**ALL TEAMS MUST HAVE A WORKING FIRE EXTINGUISHER IN THEIR PIT STALL.**

**SPOTTERS** --Team spotters will be mandatory in Spotters' Area. ALL Spotters will be required to monitor the Race Director via scanner during all hot track activities.

The Scanner Frequency for New Smyrna is 468.8625

Please have your car number clearly marked on your spotter.

FOUL or improper language by a spotter to any other spotter and crew member or officials is NOT allowed. Any report of such abuse will result in car being black flag and done for the event.