



# Florida Southern Ground Pounders Vintage Racing Club (FSGP)

## Mission Statement

The purpose of the FSGP is to represent and preserve the heritage of vintage racing in a competitive atmosphere while having fun and fellowship as a club. All drivers and car owners will be responsible for reading, understanding, and obeying all general, safety, vintage/body, motor, transmission, rear end, tire, and bumper requirements. Club members should embrace the rules out of respect for the Club and its members.

## **New Cars**

1. The President must approve all new cars before they will be allowed to participate in any event.
2. The President may invite new cars to practice with the FSGP on race night.

## **Safety Rules**

1. Modifieds must have front-wheel tethers on spindles.
2. Door plates on the driver's side must be welded in.
3. Fuel shutoff in the driver's compartment must be labeled.
4. Electrical shutoff must be in the driver's compartment and labeled.
5. Seatbelts no older than three years from the date on belts.
6. Window nets can be no older than five years.
7. Modifieds must weigh 2650 lbs.
8. Stock cars must weigh 2800 lbs.
9. Sportsman cars must weigh 2650 lbs.
10. All weights must be painted white with the race car number on it.
11. All seats must be aluminum containment seats whether made or bought.
12. Drivers must wear a full race suit, either one piece or two, racing gloves, and racing shoes. Racing helmets must be up to date with the SNELL 2019. A neck collar or HANS restraints is recommended.

13. All cars must have a fire extinguisher or a fire suppression system in the cockpit area within reach of the driver.
14. No sheet metal screws in bodywork. They must be riveted or welded.
15. Front windshield coverings can be half Lexan and half screen with holes no bigger than one-inch squares or full windshields.
16. No aluminum factory bell housings allowed with flywheel. They must be scatter shields or better.
17. Must run SFI-rated flywheel for safety.
18. The fuel cell must have a rollover check valve and a positive fuel pressure check valve.
19. All bodies must be a minimum of 18-gauge aluminum or steel.
20. Over transmissions must be at least 18-gauge steel.
21. Roll cage tubing must be 1 ¾ inch DOM or better. No seamed tubing.

### **Vintage and Body Requirements**

1. All cars must be at least 30 years or older, but they cannot run what the tracks are still running today. For example: no '84, '85, or '86 Monte Carlos unless all panels are factory as in the old NASCAR cup cars.
2. Modified and late-model Chassis manufactured no later than 1996.
3. Bodies of cars can be no later than 1985.
4. Bodies must be correct to the era.

### **Motor**

1. Motors that are allowed:
  - a. Chevrolet 18 and 23 degrees.
  - b. Ford any motor up to 1986.
  - c. Dodge (302, 351, 351M, 360, 390, 300, 340, 318)
2. 4, 6, 8 cylinders and big blocks are allowed.
3. No LS or SB2 engines.
4. Wet sump motor only: no external oil pump, no dry sump.
5. No hemispherical heads.

### **Transmission**

1. Any style transmission is allowed: manual or automatic.
2. Any clutch is allowed.

## **Rear End**

1. Any style rear end is allowed.

## **Tires**

6. Modified and sportsman cars can run on 10-inch or 15-inch tires.
7. Stock cars can run on 8-inch or 10-inch tires.
8. You are allowed 4 brand-new tires per season. The rest of the year you must run take-offs of any manufacturer race tire.
9. Scuffs and used tires are defined as having been through at least one heat cycle. Practice, heat races, or feature races are considered heat cycles for tires. \*

\* Failure to do so may result in disciplinary action. Disciplinary action may include but is not limited to warnings, exclusion, or suspension.

## **Modified and Sportsman Nerf Bar**

1. Must run single bar nerf bars.

## **FSGP Specific Race Start Rules**

1. There is no racing until out of turn 2. We stay together until coming out of turn 2 on the initial start.
2. On the restart, you start at turn 4 line.
3. On the lineup at the start of the race, we must be door-to-door and bumper-to-bumper. If you don't, the driver behind you can fill in the line-up. The track wants a tight line-up. If you are unable to do this, you should fill in the back.

## **Administrative**

1. All drivers will be responsible for everybody in their pit or group. \*
2. Any cars brought to an event with an obvious rule infringement, may be allowed to participate but will not receive points for the night or be eligible for trophies. The car must be brought to current rules before it can participate again.
3. No driver will run away with any event and make the show look bad for the club, track, and fans. If you have a competitor racing with you, race as hard as you can. The lead car must slow and not exceed a lead of  $\frac{1}{2}$  to  $\frac{1}{4}$  lap. \*
4. At all FSGP races, we are a guest of the track! If you have a problem or complaint with anything about our races, FSGP drivers/owners are not to complain to track officials or the track management in person by phone or on track social media platforms. \*

5. Overly aggressive driving or displays of poor sportsmanship are not permitted. Intentional contact on or off the track may result in immediate suspension. *As with all racing scenarios, there may be extenuating circumstances.* \*
6. Fighting will result in immediate suspension of the aggressor and possibly both parties. \*
7. Alcohol is not allowed to be consumed until after the last checkered flag. \*
8. There will be no discussion regarding club business during any race function. \*
9. If you have a problem or concern, speak with the President, who will try to remedy the problem. Scoring issues must be addressed with the President within the week after the race.
10. At any time, the FSGP President can make changes to the rules for the safety and betterment of the club.
11. Any exceptions to the rules will be in writing, from the President, and have an end date before racing.

\* Failure to do so may result in disciplinary action. Disciplinary action may include but is not limited to warnings, exclusion, or suspension.

THESE RULES ARE SUBJECT TO AMENDMENT AND CHANGE IN THE SPIRIT OF  
COMPETITION OF RACING AND SAFETY

FSGP rules are intended as a guideline for safety. Drivers are ultimately responsible for the integrity of the construction of their cars.

FSGP was founded for racers to come, have fun, and race full out, knowing that racing is inherently dangerous. We are trying to create something that the entire family can enjoy.

The President serves at the pleasure of the Club owner and can be dismissed at any time. Club members should embrace the rules out of respect for the Club and its members.