
AND FINISH IN TOP 5 TO

HAVE THE OPTION TO PROTEST. PROTEST MAY BE MADE BY
DRIVER OR OWNER.

- Protests must be made in writing and protest fee paid in cash. Cannot be bumper to bumper and no spite protests will be allowed.

- Fees: All fees must be paid in cash

1. P&G or Carburetor inspection **\$100.00**. No Track fees

2. Cam Protest **\$150.00**. Track retains **\$50.00**

3. **\$800.00** Motor tear down top half of engine. Track retains **\$150.00**.

4. **\$1600.00** Complete motor tear down top and bottom. Track retains **\$300.00**

5. Protest fees for specific items (transmission, clutch etc.) will be at tech inspector's discretion.

- TIME LIMIT: Must file before start of the feature race with tech.

- Protests must be registered with Head Tech Official.

*** Drivers must remove all parts/etc that are being protested. Tech is not responsible for removing such parts/etc.**

*** If you protest a car at the last points race for that division your car will be inspected for the same reason as to the protest.**

- **If the car is found to conform to the rules and the protest is disallowed, the protest fee minus the track fee will go to the protested car. If the car is found to be in violation of the rules and the protest is allowed, the protest fee minus the track fee will be returned to the protester.**

- **ONLY the protested car's Owner or Driver, two (2) people max, the party protesting the legality and Track Officials will be allowed to be present at protest ruling. Party means: The person who protests must be a car owner or driver participating in the race.**

- **More than one driver may protest any one car if they pay the protest fee for a specific rule violation.**

- **Driver or Owner can only protest three times in one season and must wait three weeks before protesting again.**

- All motors will be torn down at the track and inspected. Track reserves the right to impound the motor and inspect it at a later date agreed on by the tech inspectors, the protesting party and the party being protested.

- TECH has right to refuse any protest for any reason.

- New Smyrna Speedway reserves the right to pull any motor at any time to dyno and/or inspect and verify the legality of the motor.

Any refusal will automatically deem that the motor in question is illegal and will result in immediate disqualification from the event and the driver and car owner will be banned from all New Smyrna Speedway events until the said motor is surrendered whether it be legal or illegal.

- **Illegal parts will be deemed property of NSS and not given back.**

PROTEST REFUSAL:

- Any Car Owner/Driver refusing any protest of any kind will lose all money, points and trophies earned for that race date.
- The next time the car competes it will be inspected after the race regardless of the finishing position.
- Any competitors who fail to tear down a car for inspection when requested to do so by the Official in charge of the event will be subject to disqualification.
- If you borrow a car for points, it must be within the same class.

CAR WEIGHT:

- 1 lb. per green flag lap may be deducted from the total weight at the end of the race for all divisions, all races.

PIT SPEED:

- PIT ROAD SPEED IS 35mph. Excessive speed and/or careless driving in the Pits will not be tolerated and could result in suspension, disqualification, and possible Car Owner/Driver fines or both. No passengers will be allowed in or on the race cars for any reason.
- No scuffing tires around safety workers/officials on track, pits or pit road you will be parked after the first warning.

MINIMUM DURATION:

- If a Feature is stopped at less than 50% of its scheduled distance and is not restarted, it will be considered incomplete and organizers will NOT be obligated to distribute funds.
- If 50% or more has been run, the event will be considered complete.
- RACES MAY BE LAP OR TIME LIMITED DURING THE RACE SEASON.
- ***New Smyrna Speedway will run advertised laps unless the drivers from that division affected contact officials about lowering number of laps. New Smyrna Speedway officials will not solicit lowering laps.***

RACE CONTROL/ SCORING COMPLAINTS:

- If the Car Owner/Driver has a complaint about scoring they MUST notify an official and wait until the races are completed to consult with the PROPER OFFICIALS. The Track Officials are available for thirty (30) minutes AFTER the race program is complete.
- NO ONE, for any reason, will disrupt or halt the program to voice a complaint.
- ABSOLUTELY NO ONE IS ALLOWED IN THE SCORING TOWER TO DISCUSS ANY CALLS MADE DURING OR AFTER THE RACE.

LINEUPS:

- Heat races will be determined by pill draw in the pit office. Features will start by heat race finish with an invert draw done by a fan for the entire night. Invert will be 0, 2, 4, 6, 8 or 10 never more than half of the field.

Heat Race Points: (Deduct 1 points per position through the field)

1st	25 pts
2nd	24 pts
3rd	23 pts
4th	22 pts
5th	21 pts
6th	20 pts
7th	19 pts
8th	18 pts
9th	17 pts
10th	16 pts

Feature Race Points: (Deduct 2 points per position through the field)

1st	50 pts
2nd	48 pts
3rd	46 pts
4th	44 pts
5th	42 pts
6th	40 pts
7th	38 pts
8th	36 pts
9th	34 pts
10th	32 pts

SHOW UP POINTS: If you practice and are unable to race you get 1 point for showing up.

Weekly Race Procedures

*** FOR ALL DIVISIONS THE FEATURE WINNER MUST GO TO THE REAR FOR THE NEXT SCHEDULED FEATURE RACE. IF PREVIOUS WINNER DOES NOT SHOW UP, HE/SHE WILL START IN THE REAR FOR HIS/HER NEXT RACE. THIS DOES NOT APPLY TO SPECIAL EVENTS WHERE QUALIFYING IS INVOLVED.**

*** IF YOU ARE DQed THROUGH TECH YOU MUST START IN THE REAR AND/OR LONGEST LINE OF THE NEXT SCHEDULED FEATURE RACE. 1ST TIME DRIVERS MUST START IN THE REAR FOR HEATS, THE RESULTS OF THE HEAT RACE WILL DETERMINE YOUR FEATURE RACE START.**

*** HEAT RACES WILL BE LINED UP WITH NEW RACERS STARTING IN THE BACK OF THE FIELD IN THE ORDER THAT THEY COME TO REGISTRATION.**

*** Drivers meeting is mandatory. Random roll call may be called at any time for any division. Failure to attend will result in starting in the rear for heat and feature races.**

*** WHEN TRACK OFFICIALS AND SAFETY CREWS ARE ON THE TRACK NO SCUFFING TIRES AROUND THEM OR YOU WILL BE PARKED!!**

Qualify:

- Every division that qualifies will get two timed laps green first time by but in cold weather conditions we may give a dead lap.
- Once you have taken the green flag first time by, you have an official time. No re-qualifying.
- Non-qualifiers will start on the rear. Invert will be 0, 2, 4, 6, 8 or 10 never more than half the field and drawn by a fan.

Race:

- **Drivers must be lined up on pit road for their race before drop of checkered flag of previous race.**
- **You will be told your position no more than 3 times, if you do not adhere the race will restart and your positions will be deducted at the end of the race. You will lose 2 spots for every spot your out. No exceptions. You must be in formation, if you lag back behind the cars in front of you then you will lose your position. The cars behind you may take your position.**
- All laps will be green flag. The original start is by the flagman.
- If we do not complete one green lap, there will be a complete restart with cars that pit or receive assistance on the rear.
- Lap traffic must stay to the inside.
- Jumping any start will receive the black flag and a drive through pit lane at posted speed.
- No Lucky Dog inside of 5 to go.
- IF you are disqualified from the feature race then you will lose all points and money for the night, this includes heat points as well.

Caution flag:

- Stay in line and single file or you will go to the tail.
- To settle position disputes, we will revert to the last green lap.
- If you stop on or near the racing surface to purposely cause a caution, you will receive a 2-lap penalty.
- If you are involved in 3 cautions you will be disqualified for the remainder of that event.
- All cars involved in bringing out the caution will go to the rear unless you stop to avoid the accident or you tap out, you can tap the roof at the flag stand only and he will get his spot back and you will go to the rear.
- If you're in an accident stay in your car and let window net down until safety workers get to you or you will be disqualified. ***Exceptions would be in case of fire/ etc.*** If you get out and go to another car or use your car as a weapon or run into another car under caution you will be parked and you will be suspended for at least 2 races and ***a \$500.00 minimum fine.***
- Rough driving and taking someone out deliberately will not be tolerated and will result in going to the rear or disqualification.

Restarts:

**** Choose Rule- all divisions after the first lap is complete and a caution comes out, must choose what lane to restart in before you hit the box at one (1) to go. You must not drive through the box, if you do then you go to the rear of the longest line in front of lapped cars. You may not use the choose rule if you brought out the caution. No scuffing of tires after the choose rule has been executed.***

Every caution must rechoose on a restart.

- **The flagman will restart the race.**
- All restarts will be double file. All lapped cars will move to the rear of the lead lap cars. You must be bumper to bumper.
- You will be told your position no more than 3 times, if you do not adhere the race will restart and your positions will be deducted at the end of the race. **You will lose 2 spots for every spot your out. No exceptions.** You must be in formation, if you lag back behind the cars in front of you then you will lose your position. The cars behind you may take your position.
- No swerving, brake checking, lying back, or games of any kind will be tolerated.

Red Flag:

- Stop immediately at the top of the track. Pits are closed. When track is cleared, field will move under yellow. Pits will open for anyone.
- If pit stop is made under red, restart tail end of field. No working on the car on the track. No crew members allowed on the track.

Finish:

- After the white flag is out, the next flag is the checker. If there is a problem, the yellow light will come on along with the green, Race to the finish. If the track is blocked, the red will come out and we will finish green/white/checker.
- Top 3 finishers stop on front stretch. Driver must stay with the car and drive to scales or you will be disqualified.
- Everyone must stay 6' back from car in Victory Lane and Front Stretch at end of race. Checking tire and temperature is allowed only. You can not touch the body or chassis of the care until tech has inspected car and released.

Any competitor having contact with the race leader, resulting in the leader spinning and or being eliminated from competition will be penalized. Race Control has the right to call over the radio to rescind this policy if the leader is considered, only by Race Control, to be blocking, unless that driver taps out.